

Name of the School: School of Continuing Education

Counselling Schedule for current year (2025-26)

Yashwantrao Chavan Maharashtra Open University, Nashik – 422 222

SUBJECT: Counseling Schedule for the year 2025-26

Name of Pogramme	B.Sc. In Media Graphics and Animation
Programme Code	T97
Level of Programme	Degree (UG)
Modes Employed by the institution to provide academic counseling for theory courses	Face to face counselling sessions
	Interactive radio counselling
	Online LMS based counselling
	Teleconferencing
	Web-conferencing
	Laboratory based counselling
	Internship
	Workshops
	Field study
	Seminar
Modes Employed by the institution to provide academic counseling for practical courses	Face to face counselling sessions
	Interactive radio counselling
	Online LMS based counselling
	Teleconferencing
	Web-conferencing
	Laboratory based counselling
	Internship
	Workshops
	Field study
	Seminar
Year	Second Year
Semester	Not Applicable

Sr. No	Course Code	Course Name	Month	Date	Time	Theory/Practical Course	Topic
1	BMG 203	Computer Animation : Introduction to Flash	Oct-2025	04-10-2025	10:00	Theory	Unit 01 : Introduction To Flash
2	BMG202	HTML	Oct-2025	04-10-2025	11:00	Theory	Unit 1 : Introduction to Html
3	BMG 201	Introduction to Web Development	Oct-2025	04-10-2025	12:00	Theory	UNIT 1 : Web development process
4	BMG203	Computer Animation : Introduction to Flash	Oct-2025	05-10-2025	10:00	Theory	Unit 2 : Crating Graphics In Flash
5	BMG202	HTML	Oct-2025	05-10-2025	11:00	Theory	Unit 2 : Overview
6	BMG201	Introduction to Web Development	Oct-2025	05-10-2025	12:00	Theory	UNIT 2 : Site Design
7	BMG202	HTML	Oct-2025	11-10-2025	10:00	Theory	Unit 3 : Content and Character Formatting and Lists 33
8	BMG201	Introduction to Web Development	Oct-2025	11-10-2025	11:00	Theory	UNIT 3 : Images
9	BMG203	Computer Animation : Introduction to Flash	Oct-2025	11-10-2025	12:0	Theory	Unit 3 : Using Text Effectively In Flash
10	BMG202	HTML	Oct-2025	12-10-2025	10:00	Theory	Unit 4 : Images
11	BMG201	Introduction to Web Development	Oct-2025	12-10-2025	11:00	Theory	UNIT 4 : Issues In Website Designing
12	BMG203	Computer Animation : Introduction to Flash	Oct-2025	12-10-2025	12:00	Theory	Unit 4: Flash Animation 87
13	BMG202	HTML	Oct-2025	18-10-2025	10:00	Theory	Unit 5 : Links 64
14	BMG201	Introduction to Web Development	Oct-2025	18-10-2025	11:00	Theory	UNIT 5 : The Basics of Navigation
15	BMG 203	Computer Animation : Introduction to Flash	Oct-2025	18-10-2025	12:00	Theory	Unit 6 : Adding Sound And Video 102



16	BM G 202	HTML	Oct- 2025	19-10- 2025	10:00	Theory	Unit 6 : Table 79
17	BMG 201	Introduction to Web Development	Oct-2025	19-10- 2025	11:00	Theory	UNIT 6 : Web Type
18	BMG 201	Introduction to Web Development	Oct-2025	19-10- 2025	12:00	Theory	UNIT 7 : Client- Server Architecture
19	BM G 202	HTML	Oct-2025	25-10- 2025	10:00	Theory	Unit 7 : Frames
20	BM G 203	Computer Animation : Introduction to Flash	Oct-2025	25-10- 2025	11:00	Theory	Unit 7 : Publisging Flash Movies
21	BM G 202	HTML	Oct-2025	25-10- 2025	12:00	Theory	Unit 8 : Forms 102
22	BMG 201	Introduction to Web Development	Oct-2025	25-10- 2025	10:00	Theory	UNIT 8 : Inroduction to E-Commerce
23	BMG 203	Computer Animation : Introduction to Flash	Oct-2025	26-10- 2025	11:00	Theory	Unit 8 : Navigating A Movie In Flash 133
24	BM G 202	HTML	Oct-2025	26-10- 2025	12:00	Theory	Unit 9 : Java 111
25	BMG 201	Introduction to Web Development	Oct- 2025	26-10- 2025	10:00	Theory	UNIT 9 : Web Services .
26	BMG 202	HTML	Nov- 2025	01-11- 2025	11:00	Theory	Unit 10 : Active X Support
27	BMG 201	Introduction to Web Development	Nov- 2025	01-11- 2025	12:00	Theory	UNIT 10 : Web Advertising
28	BM G 202	HTML	Nov- 2025	01-11- 2025	10:00	Theory	Unit 11 : Animated Pages
29	BMG 202	HTML	Nov- 2025	01-11- 2025	11:00	Theory	Unit 12 : Page Layout
30	BMG 202	HTML	Nov- 2025	02-11- 2025	12:00	Theory	Unit 13 : Cascading Style Sheet
31	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Nov- 2025	02-11- 2025	10:00	(Th+Pr)	Unit 1 : Dreamweaver workspace

32	BMG 206	Developing Dynamic Web Pages using Java and VB Scripts	Nov- 2025	08-11- 2025	11:00	Theory	Unit 1 : Javascript Syntax
33	BM G 204	Content Digitization	Nov- 2025	08-11- 2025	12:00	Theory	Unit 1 : The Digitization

34	BMG 204	Content Digitization	Nov-2025	9-11-2025	10:00	Theory	Unit 2 : Capturing Video In Movie Maker
35	BM G 205	Content Authoring on Web using Macromedia Dreamweaver	Nov-2025	9-11-2025	11:00	(Th+Pr)	Unit 2 : Creating Web Pages
36	BM G 206	Developing Dynamic Web Pages using Java and VB Scripts	Nov-2025	9-11-2025	12:00	Theory	Unit 2 : Javascript and HTML
37	BM G 206	Developing Dynamic Web Pages using Java and VB Scripts	Nov-2025	9-11-2025	10:00	Theory	Unit 3 : Control Flow
38	BMG 204	Content Digitization	Nov-2025	15-11- 2025	11:00	Theory	Unit 3 : Digitizing Sound
39	BM G 205	Content Authoring on Web using Macromedia Dreamweaver	Nov-2025	15-11- 2025	12:00	(Th+Pr)	Unit 3 : Using Text
40	BM G 204	Content Digitization	Nov-2025	15-11- 2025	10:00	Theory	Unit 4 : Digital Video Capturing
41	BM G 205	Content Authoring on Web using Macromedia Dreamweaver	Nov-2025	16-11- 2025	11:00	(Th+Pr)	Unit 4 : Hyperlinks
42	BM G 206	Developing Dynamic Web Pages using Java and VB Scripts	Nov-2025	16-11- 2025	12:00	Theory	Unit 4 : Java Script Methods
43	BM G 204	Content Digitization	Nov-2025	22-11- 2025	10:00	Theory	Unit 5 : Digitizing File Formats
44	BMG 206	Developing Dynamic Web Pages using Java and VB Scripts	Nov-2025	22-11- 2025	11:00	Theory	Unit 5 : Forms
45	BM G 205	Content Authoring on Web using Macromedia Dreamweaver	Nov-2025	22-11- 2025	12:00	(Th+Pr)	Unit 5 : Using Graphics
46	BMG 204	Content Digitization	Nov-2025	23-11- 2025	10:00	Theory	Unit 6 : Digitization-scanning, OCR and re-keying
47	BM G 206	Developing Dynamic Web Pages using Java and VB Scripts	Nov-2025	23-11- 2025	11:00	Theory	Unit 6 : Introduction To VB Script
48	BM G 205	Content Authoring on Web using Macromedia Dreamweaver	Nov-2025	23-11- 2025	12:00	(Th+Pr)	Unit 6 : Working With Html Tables
49	BM G 204	Content Digitization	Nov-2025	23-11- 2025	10:00	Theory	Unit 7 : Microform

50	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Nov-2025	29-11- 2025	11:00	(Th+Pr)	Unit 7 : Using Frames
51	BMG 206	Developing Dynamic Web Pages using Java and VBScripts	Nov-2025	29-11- 2025	12:00	Theory	Unit 7 : Variant Data Type, Sub Types, and Literals
52	BM G 206	Developing Dynamic Web Pages using Java and VB	Dec-2025	30-11- 2025	10:00	Theory	Unit 8 : Arithmetic Operations

		Scripts					
53	BM G 205	Content Authoring on Web using Macromedia Dreamweaver	Dec- 2025	30-11- 2025	11:00	(Th+Pr)	Unit 8 : Interactive Forms

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54	BMG 204	Content Digitization	Dec-2025	30-11-2025	12:00	Theory	Unit 8 : Recommendation For Microfilm Digitization 81
55	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Dec-2025	30-11-2025	10:00	(Th+Pr)	Unit 9 : Behaviors 157
56	BMG 204	Content Digitization	Dec-2025	30-11-2025	11:00	Theory	Unit 9 : Gis and Scanning Technology 91
57	BMG 206	Developing Dynamic Web Pages using Java and VB Scripts	Dec-2025	30-11-2025	12:00	Theory	Unit 9 : Variable Declaration and Assignment Statement 92
58	BMG 206	Developing Dynamic Web Pages using Java and VB Scripts	Dec-2025	30-11-2025	10:00	Theory	Unit 10 : Array Data Type and Related Statements 103
59	BMG 204	Content Digitization	Dec-2025	06-12-2025	11:00	Theory	Unit 10 : Digitization Project Management 104
60	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Dec-2025	06-12-2025	12:00	(Th+Pr)	Unit 10 : Html and Dreamweaver 182
61	BMG 206	Developing Dynamic Web Pages using Java and VB Scripts	Dec-2025	06-12-2025	10:00	Theory	Unit 11 : Conditional and Loop Statements 114
62	BMG 206	Developing Dynamic Web Pages using Java and VB Scripts	Dec-2025	07-12-2025	11:00	Theory	Unit 12 : Function and Sub Procedures 136
63	BMG 209	Visual Communication	Dec-2025	07-12-2025	12:00	Theory	Unit 1 : Basic Visual Elements 1
64	BMG 208	Story Boarding	Dec-2025	07-12-2025	10:00	Theory	Unit 1 : Introduction to Html 1
65	BMG 207	Video-Production Basics	Dec-2025	13-12-2025	11:00	Theory	UNIT 1 HANDLING VIDEO CAMERA
66	BMG 208	Story Boarding	Dec-2025	13-12-2025	12:00	Theory	Unit 2 : Creating and Using Storyboard For CBT 14
67	BMG 209	Visual Communication	Dec-2025	13-12-2025	10:00	Theory	Unit 2 : Oral and Visual Culture : a Dominant Form of Communication 35
68	BMG 207	Video-Production Basics	Dec-2025	14-12-2025	11:00	Theory	UNIT 2 VIDEO CAMERA FUNCTIONS
69	BMG 209	Visual Communication	Dec-2025	14-12-2025	12:00	Theory	Unit 3 : Classical Philosophical Theories of Perception 53
70	BMG 208	Story Boarding	Dec-2025	14-12-2025	10:00	Theory	Unit 3 : Storyboarding For Multimedia 23

71	BM G 207	Video-Production Basics	Dec- 2025	20-12-2025	11:00	Theory	UNIT 3 VIDEO CAMERA TRIPODS
72	BMG 208	Story Boarding	Dec-2025	20-12-2025	12:00	Theory	Unit 4 : Interactive Storyboarding 37
73	BMG 209	Visual Communication	Dec-2025	20-12-2025	10:00	Theory	Unit 4 : Photographic Composition 82

74	BMG 207	Video-Production Basics	Dec-2025	21-12-2025	11:00	Theory	UNIT 4 CCU (CAMERA CONTROL UNIT) OPERATIONS
75	BM G 208	Story Boarding	Dec-2025	21-12-2025	12:00	Theory	Unit 5 : Storyboarding Design Process 44
76	BM G 209	Visual Communication	Dec-2025	21-12-2025	10:00	Theory	Unit 5 : Types of Photography 108
77	BM G 207	Video-Production Basics	Dec-2025	21-12-2025	11:00	Theory	UNIT 5 VIDEO CHROMA—GREEN SCREEN
78	BM G 208	Story Boarding	Dec-2025	21-12-2025	12:00	Theory	Unit 6 : Storyboard For website Design 56
79	BM G 207	Video-Production Basics	Jan-2026	03-01-2026	10:00	Theory	UNIT 6 SHOOTING EVENTS
80	BM G 208	Story Boarding	Jan-2026	03-01-2026	11:00	Theory	Unit 7 : Storyboard Presentation 69
81	BM G 207	Video-Production Basics	Jan-2026	03-01-2026	12:00	Theory	UNIT 7 STREAMING VIDEO
82	BMG 207	Video-Production Basics	Jan-2026	04-01-2026	10:00	Theory	UNIT 8 INTRODUCTION TO VIDEO EDITING
83	BMG 207	Video-Production Basics	Jan-2026	04-01-2026	11:00	Theory	UNIT 9 EMBEDDING STREAMING VIDEO IN A WEBPAGE
84	BM G 207	Video-Production Basics	Jan-2026	04-01-2026	12:00	Theory	UNIT 10 VIDEO FORMATS
85	BM G 211	Video-Editing: Adobe Premier	Jan-2026	10-01-2026	10:00	(Th + Pr)	Unit 1 : Overview of Adobe Premiere Pro 1
86	BM G 212	Advance Video Effects	Jan-2026	10-01-2026	11:00	Theory	UNIT 1 FINAL CUT PRO INTERFACE
87	BMG 210	Audio-Editing: Sound Forge	Jan-2026	10-01-2026	12:00	(Th + Pr)	Unit 1: Digital Audio 01
88	BM G 211	Video-Editing: Adobe Premier	Jan-2026	11-01-2026	10:00	(Th + Pr)	Unit 2 : Adobe Premiere Tools 27
89	BM G 210	Audio-Editing: Sound Forge	Jan-2026	11-01-2026	11:00	(Th + Pr)	Unit 2 : Digital Audio Formats 16
90	BM G	Advance Video Effects	Jan-2026	11-01-2026	12:00	Theory	UNIT 2 ORGANIZING MEDIA

	212						
91	BMG 211	Video-Editing: Adobe Premier	Jan- 2026	17-01-2026	10:00	(Th + Pr)	Unit 3 : Adobe Premiere Import and Export 47
92	BM G 210	Audio-Editing: Sound Forge	Jan- 2026	17-01-2026	11:00	(Th + Pr)	Unit 3 : Creating Mp3 Files 24
93	BMG 212	Advance Video Effects	Jan- 2026	17-01-2026	12:00	Theory	UNIT 3 TIMELINE

94	BM G 211	Video-Editing: Adobe Premier	Jan- 2026	18-01-2026	10:00	(Th + Pr)	Unit 4 : Audio 75
95	BM G 210	Audio-Editing: Sound Forge	Jan- 2026	18-01-2026	11:00	(Th + Pr)	Unit 4 : Editing Sound Files 32
96	BM G 212	Advance Video Effects	Jan- 2026	18-01-2026	12:00	Theory	UNIT 4 CAPTURING AUDIO AND VIDEO
97	BM G 210	Audio-Editing: Sound Forge	Jan- 2026	24-01-2026	10:00	(Th + Pr)	Unit 5 : Sound Editing With Audacity 46
98	BMG 211	Video-Editing: Adobe Premier	Jan- 2026	24-01-2026	11:00	(Th + Pr)	Unit 5 : Titles In Adobe Premiere Pro 90
99	BM G 212	Advance Video Effects	Jan- 2026	25-01-2026	12:00	Theory	UNIT 5 THREE-POINT EDITING
100	BMG 210	Audio-Editing: Sound Forge	Jan- 2026	25-01-2026	10:00	(Th + Pr)	Unit 6 : Audacity Menu 54
101	BM G 211	Video-Editing: Adobe Premier	Jan- 2026	25-01-2026	11:00	(Th + Pr)	Unit 6 : Transitions In Adobe Premiere 124
102	BM G 212	Advance Video Effects	Jan- 2026	25-01-2026	12:00	Theory	UNIT 6 WORKING WITH AUDIO
103	BM G 211	Video-Editing: Adobe Premier	Feb- 2026	31-01-2026	10:00	(Th + Pr)	Unit 7 : Key Frames and Effects 143
104	BM G 210	Audio-Editing: Sound Forge	Feb- 2026	31-01-2026	11:00	(Th + Pr)	Unit 7 : Tollbar and Tracks 74
105	BM G 212	Advance Video Effects	Feb- 2026	31-01-2026	12:00	Theory	UNIT 7 TRANSITIONS
106	BMG 211	Video-Editing: Adobe Premier	Feb- 2026	01-02-2026	10:00	(Th + Pr)	Unit 8 : Special Effect -Star Trek Transporter Effect 163
107	BM G 210	Audio-Editing: Sound Forge	Feb- 2026	01-02-2026	11:00	(Th + Pr)	Unit 8 : Working On Sound Forge 86
108	BMG 212	Advance Video Effects	Feb- 2026	01-02-2026	12:00	Theory	UNIT 8 CREATING TITLES
109	BM G 212	Advance Video Effects	Feb- 2026	01-02-2026	10:00	Theory	UNIT 9 EXPORTING TO MEDIA
	BM	Content Authoring on Web	Feb- 2026	07-02-2026	11:00	PRACTIC AL	

110	G 205	using MacromediaDreamweaver					BMG205 PRACTICAL 01
111	BM G 205	Content Authoring on Web using MacromediaDreamweaver	Feb- 2026	07-02-2026	12:00	PRACTIC AL	BMG205 PRACTICAL 02
112	BM G 205	Content Authoring on Web using MacromediaDreamweaver	Feb- 2026	07-02-2026	10:00	PRACTIC AL	BMG205 PRACTICAL 03
113	BM G 205	Content Authoring on Web using MacromediaDreamweaver	Feb- 2026	08-02-2026	11:00	PRACTIC AL	BMG205 PRACTICAL 04
114	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Feb- 2026	08-02-2026	12:00	PRACTIC AL	BMG205 PRACTICAL 05

115	BM G 205	Content Authoring on Web using Macromedia Dreamweaver	Feb- 2026	08-02-2026	10:00	PRACTICA L	BMG205 PRACTICAL 06
116	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Feb- 2026	14-02-2026	11:00	PRACTICA L	BMG205 PRACTICAL 07
117	BM G 205	Content Authoring on Web using Macromedia Dreamweaver	Feb- 2026	14-02-2026	12:00	PRACTICA L	BMG205 PRACTICAL 08
118	BM G 205	Content Authoring on Web using Macromedia Dreamweaver	Feb- 2026	14-02-2026	10:00	PRACTICA L	BMG205 PRACTICAL 09
119	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Feb- 2026	15-02-2026	11:00	PRACTICA L	BMG205 PRACTICAL 10
120	BM G 210	Audio-Editing: Sound Forge	Feb- 2026	15-02-2026	12:00	PRACTICA L	BMG210 PRACTICAL 01
121	BM G 210	Audio-Editing: Sound Forge	Feb- 2026	15-02-2026	10:00	PRACTICA L	BMG210 PRACTICAL 02
122	BMG 210	Audio-Editing: Sound Forge	Feb- 2026	21-02-2026	11:00	PRACTICA L	BMG210 PRACTICAL 03
123	BM G 210	Audio-Editing: Sound Forge	Feb- 2026	21-02-2026	12:00	PRACTICA L	BMG210 PRACTICAL 04
124	BM G 210	Audio-Editing: Sound Forge	Feb- 2026	21-02-2026	10:00	PRACTICA L	BMG210 PRACTICAL 05
125	BM G 210	Audio-Editing: Sound Forge	Feb- 2026	22-02-2026	11:00	PRACTICA L	BMG210 PRACTICAL 06
126	BMG 210	Audio-Editing: Sound Forge	Feb- 2026	22-02-2026	12:00	PRACTICA L	BMG210 PRACTICAL 07
127	BM G 210	Audio-Editing: Sound Forge	Feb- 2026	22-02-2026	10:00	PRACTICA L	BMG210 PRACTICAL 08
128	BM G 210	Audio-Editing: Sound Forge	Feb- 2026	22-02-2026	11:00	PRACTICA L	BMG210 PRACTICAL 09
129	BM G 210	Audio-Editing: Sound Forge	Feb- 2026	28-02-2026	12:00	PRACTICA L	BMG210 PRACTICAL 10
130	BM G 211	Video-Editing: Adobe Premier	Mar- 2026	06-03-2026	10:00	PRACTICA L	BMG211 PRACTCAL 01
131	BMG 212	Video-Editing: Adobe Premier	Mar- 2026	06-03-2026	11:00	PRACTICA L	BMG211 PRACTCAL 02
	BM G	Video-Editing: Adobe Premier	Mar- 2026	06-03-2026	12:00	PRACTICA L	

132	213						BMG211 PRACTCAL 03
133	BM G 214	Video-Editing: Adobe Premier	Mar- 2026	12-03-2026	10:00	PRACTICA L	BMG211 PRACTCAL 04
134	BM G 215	Video-Editing: Adobe Premier	Mar- 2026	13-03-2026	11:00	PRACTICA L	BMG211 PRACTCAL 05
135	BMG 216	Video-Editing: Adobe Premier	Mar-2026	19-03- 2026	12:00	PRACTICA L	BMG211 PRACTCAL 06
136	BM G 217	Video-Editing: Adobe Premier	Mar- 2026	20-03-2026	10:00	PRACTICA L	BMG211 PRACTCAL 07

137	BMG 218	Video-Editing: Adobe Premier	Mar-2026	2-03-2026	11:00	PRACTICAL	BMG211 PRACTCAL 08
138	BMG 219	Video-Editing: Adobe Premier	Mar-2026	26-03-2026	12:00	PRACTICAL	BMG211 PRACTCAL 09
139	BMG 220	Video-Editing: Adobe Premier	Mar-2026	27-03-2026	10:00	PRACTICAL	BMG211 PRACTCAL 10

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Name of the School: School of Continuing Education

Counselling Schedule for current year (2023-24)

Name of Pogramme	B.Sc. In Media Graphics and Animation
Programme Code	T97
Level of Programme	Degree (UG)
Modes Employed by the institution to provide academic counseling for theory courses	Face to face counselling sessions
	Interactive radio counselling
	Online LMS based counselling
	Teleconferencing
	Web-conferencing
	Laboratory based counselling
	Internship
	Workshops
	Field study
Modes Employed by the institution to provide academic counseling for practical courses	Seminar
	Face to face counselling sessions
	Interactive radio counselling
	Online LMS based counselling
	Teleconferencing
	Web-conferencing
	Laboratory based counselling
	Internship
	Workshops
Year	Field study
	Seminar
Semester	Third Year
	Not Applicable

Counselling Session No	Course Code	Course Name	Month	Date	Time	Theory/Practical Course	Topic
1	BMG 301	Animation Principles	Oct-2025	11-10-2025	10:00	Theory	Unit 1 : An Animator's Job 1
2	BMG 303	Character Set up and Animation in Maya	Oct-2025	11-10-2025	11:00	Theory	Unit 1 : Skinning and Advanced Deformers 1
3	BMG 302	Introduction to Maya	Oct-2025	11-10-2025	12:00	(Th+Pr)	Unit 1 : User Interface 1
4	BMG 301	Animation Principles	Oct-2025	12-10-2025	10:00	Theory	Unit 2 : Activities Under Animation 25
5	BMG 303	Character Set up and Animation in Maya	Oct-2025	12-10-2025	11:00	Theory	Unit 2 : Connecting Attributes 43
6	BMG 302	Introduction to Maya	Oct-2025	11-10-2025	12:00	(Th+Pr)	Unit 2 : Polygon Modeling 24
7	BMG 303	Character Set up and Animation in Maya	Oct-2025	11-10-2025	10:00	Theory	Unit 3 : Character Controls 76
8	BMG 301	Animation Principles	Oct-2025	11-10-2025	11:00	Theory	Unit 3 : Equipment Necessary In Animation 69
9	BMG 302	Introduction to Maya	Oct-2025	12-10-2025	12:00	(Th+Pr)	Unit 3 : Organic Modeling 47
10	BMG 303	Character Set up and Animation in Maya	Oct-2025	12-10-2025	10:00	Theory	Unit 4 : Animation Basics 104
11	BMG 302	Introduction to Maya	Oct-2025	11-10-2025	11:00	(Th+Pr)	Unit 4 : Basic Nurbs Modeling 85
12	BMG 301	Animation Principles	Oct-2025	11-10-2025	12:00	Theory	Unit 4 : Maya And 3 Ds Max 100
13	BMG 302	Introduction to Maya	Oct-2025	11-10-2025	10:00	(Th+Pr)	Unit 5 : Advanced Nurbs Modeling 120
14	BMG 303	Character Set up and Animation in Maya	Oct-2025	12-10-2025	11:00	Theory	Unit 5 : Mechanics of Walking 125
15	BMG 303	Character Set up and Animation in Maya	Oct-2025	12-10-2025	12:00	Theory	Unit 6 : Animation Tools 140
16	BMG 302	Introduction to Maya	Oct-2025	19-10-2025	10:00	(Th+Pr)	Unit 6 : Preparing Models for Animation

					0		156
17	BMG 302	Introduction to Maya	Oct-2025	19-10-2025	11:00	(Th+Pr)	Unit 7 : Deformers 185
18	BMG 302	Introduction to Maya	Oct-2025	19-10-2025	12:00	(Th+Pr)	Unit 8 : Joints and Skeletons 251
19	BMG 304	Advanced Maya	Oct-2025	25-10-2025	10:00	(Th+Pr)	Unit 1 : Texture Basics In Maya 01
20	BMG 305	Introduction to 3DS max	Oct-2025	25-10-2025	11:00	(Th+Pr)	UNIT 1 3DS MAX: AN OVERVIEW
21	BMG 306	Advanced 3DS Max	Oct-2025	25-10-2025	12:00	(Th+Pr)	UNIT 1 BASIC HIERARCHIES ANDPARAMETRIC ANIMATION
22	BMG 304	Advanced Maya	Oct-2025	25-10-2025	10:00	(Th+Pr)	Unit 2 : Texturing In Practicing 15

23	BMG 306	Advanced 3DS Max	Oct-2025	26-10-2025	11:00	(Th+Pr)	UNIT 2 BUILDING A DOLPHIN CHARACTER
24	BMG 305	Introduction to 3DS max	Oct-2025	26-10-2025	12:00	(Th+Pr)	UNIT 2 THE 3DS MAX PRODUCTION PIPELINE
25	BMG 304	Advanced Maya	Nov-2025	26-10-2025	10:00	(Th+Pr)	Unit 3 : Lights and Camera 49
26	BMG 306	Advanced 3DS Max	Nov-2025	01-11-2025	11:00	(Th+Pr)	UNIT 3 RIGGING AND ANIMATING
27	BMG 305	Introduction to 3DS max	Nov-2025	01-11-2025	12:00	(Th+Pr)	UNIT 3 STARTING SIMPLE: CREATING SHAPES AND PRIMITIVES
28	BMG 304	Advanced Maya	Nov-2025	01-11-2025	10:00	(Th+Pr)	Unit 4 : Rendering 62
29	BMG 306	Advanced 3DS Max	Nov-2025	01-11-2025	11:00	(Th+Pr)	UNIT 4 BASICS OF MATERIALS
30	BMG 305	Introduction to 3DS max	Nov-2025	02-11-2025	12:00	(Th+Pr)	UNIT 4 MANAGING AND MANIPULATING 3D SPACE
31	BMG 304	Advanced Maya	Nov-2025	02-11-2025	10:00	(Th+Pr)	Unit 5 : Particles and Fields 93
32	BMG 305	Introduction to 3DS max	Nov-2025	08-11-2025	11:00	(Th+Pr)	UNIT 5 BUILDING WITH SUB-OBJECTS
33	BMG 306	Advanced 3DS Max	Nov-2025	08-11-2025	12:00	(Th+Pr)	UNIT 5 MATERIALS UNWRAPPED
34	BMG 304	Advanced Maya	Nov-2025	9-11-2025	10:00	(Th+Pr)	Unit 6 : Maya Hair 131
35	BMG 305	Introduction to 3DS max	Nov-2025	9-11-2025	11:00	(Th+Pr)	UNIT 6 BUILDING A WATER TOWER
36	BMG 306	Advanced 3DS Max	Nov-2025	9-11-2025	12:00	(Th+Pr)	UNIT 6 LIGHTING AND ATMOSPHERICS
37	BMG 304	Advanced Maya	Nov-2025	9-11-2025	10:00	(Th+Pr)	Unit 7 : Maya Cloth 142
38	BMG 305	Introduction to 3DS max	Nov-2025	15-11-2025	11:00	(Th+Pr)	UNIT 7 BUILDING THE ELASTIC-POWERED ATMOSPHERIC

					0		TRANSFORMER
39	BMG 306	Advanced 3DS Max	Nov-2025	15-11-2025	12:00	(Th+Pr)	UNIT 7 RENDERING
40	BMG 304	Advanced Maya	Nov-2025	15-11-2025	10:00	(Th+Pr)	Unit 8 : Rendering For Post -Production 148
41	BMG 305	Introduction to 3DS max	Nov-2025	16-11-2025	11:00	(Th+Pr)	UNIT 8 COMPLEX MODELING: CREATING A SKULL
42	BMG 306	Advanced 3DS Max	Nov-2025	16-11-2025	12:00	(Th+Pr)	UNIT 8 PARTICLE FLOW FORMODELING AND EFFECTS

43	BMG 304	Advanced Maya	Nov-2025	22-11-2025	10:00	(Th+Pr)	Unit 9 : Compositing for PostProduction 157
44	BMG310	Environment Science	Nov-2025	22-11-2025	11:00	Theory	UNIT 01
45	BMG310	Environment Science	Nov-2025	22-11-2025	12:00	Theory	UNIT 02
46	BMG310	Environment Science	Nov-2025	23-11-2025	10:00	Theory	UNIT 03
47	BMG310	Environment Science	Nov-2025	23-11-2025	11:00	Theory	UNIT 04
48	BMG310	Environment Science	Nov-2025	23-11-2025	12:00	Theory	UNIT 05
49	BMG310	Environment Science	Nov-2025	23-11-2025	10:00	Theory	UNIT 06
50	BMG310	Environment Science	Nov-2025	29-11-2025	11:00	Theory	UNIT 07
51	BMG 308	CG Film Making	Nov-2025	29-11-2025	12:00	Theory	Unit 1 : Story Ideas 1
52	BMG 307	Character Animations	Dec-2025	30-11-2025	10:00	Theory	Unit 1 : The Basics of Character Animation 1
53	BMG 307	Character Animations	Dec-2025	30-11-2025	11:00	Theory	Unit 2 : Character Modeling 32
54	BMG 308	CG Film Making	Dec-2025	30-11-2025	12:00	Theory	Unit 2 : Production The Animation Pipeline 13
55	BMG 307	Character Animations	Dec-2025	30-11-2025	10:00	Theory	Unit 3 : Reparation For Animation 65
56	BMG 308	CG Film Making	Dec-2025	30-11-2025	11:00	Theory	Unit 3 : Scriptwriting: Story And Character Through Dialogue 41
57	BMG 307	Character Animations	Dec-2025	30-11-2025	12:00	Theory	Unit 4 : Animation of Biped (two-legged) Character 130
58	BMG 308	CG Film Making	Dec-2025	30-11-2025	10:00	Theory	Unit 4 : Art Direction: Designing The Animation 64
59	BMG 307	Character Animations	Dec-2025	06-12-2025	11:00	Theory	Unit 5 : Animation of Quadruped (four-legged) Character 162

60	BMG 308	CG Film Making	Dec-2025	06-12-2025	12:00	Theory	Unit 5 : Storyboarding: CinematicPlanning 80
61	BMG 307	Character Animations	Dec-2025	06-12-2025	10:00	Theory	Unit 6 : Animation of Expressions 185
62	BMG 308	CG Film Making	Dec-2025	07-12-2025	11:00	Theory	Unit 6 : Sound A Film's Sonic Identity96
63	BMG 308	CG Film Making	Dec-2025	07-12-2025	12:00	Theory	Unit 7 : Layout Preparing The Scene 115
64	BMG 307	Character Animations	Dec-2025	07-12-2025	10:00	Theory	Unit 7 : Preparing Biped with CharacterStudio 202

65	BMG 307	Character Animations	Dec-2025	13-12-2025	11:00	Theory	Unit 8 : Animation Using CharacterStudio 251
66	BMG 308	CG Film Making	Dec-2025	13-12-2025	12:00	Theory	Unit 8 : Facial Animation : KeyframingExpressions 123
67	BMG 308	CG Film Making	Dec-2025	13-12-2025	10:00	Theory	Unit 9 : Bringing The Background ToLife 139
68	BMG 308	CG Film Making	Dec-2025	14-12-2025	11:00	Theory	Unit 10 : Lighting And Rendering:Crafting An Atmosphere 156
69	BMG 308	CG Film Making	Dec-2025	14-12-2025	12:00	Theory	Unit 11 : Compositing And VideoEditing: Finishing Touches 188
70	BMG 309	Project Work	Dec-2025	14-12-2025	10:00	Project	PROJECT WORK PART 1
71	BMG 309	Project Work	Dec-2025	20-12-2025	11:00	Project	PROJECT WORK PART 2
72	BMG 309	Project Work	Dec-2025	20-12-2025	12:00	Project	PROJECT WORK PART 3
73	BMG 309	Project Work	Dec-2025	20-12-2025	10:00	Project	PROJECT WORK PART 4
74	BMG 309	Project Work	Dec-2025	21-12-2025	11:00	Project	PROJECT WORK PART 5
75	BMG 309	Project Work	Dec-2025	21-12-2025	12:00	Project	PROJECT WORK PART 6
76	BMG 309	Project Work	Dec-2025	21-12-2025	10:00	Project	PROJECT WORK PART 7
77	BMG 309	Project Work	Dec-2025	21-12-2025	11:00	Project	PROJECT WORK PART 8
78	BMG 309	Project Work	Dec-2025	21-12-2025	12:00	Project	PROJECT WORK PART 9
79	BMG 309	Project Work	Jan-2026	03-01-2026	10:00	Project	PROJECT WORK PART 10
80	BMG 309	Project Work	Jan-2026	03-01-2026	11:00	Project	PROJECT WORK PART 11
81	BMG 309	Project Work	Jan-2026	03-01-2026	12:00	Project	PROJECT WORK PART 12
82	BMG 309	Project Work	Jan-2026	04-01-2026	10:00	Project	PROJECT WORK PART 13

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83	BMG 309	Project Work	Jan-2026	04-01-2026	11:00	Project	PROJECT WORK PART 14
84	BMG 309	Project Work	Jan-2026	04-01-2026	12:00	Project	PROJECT WORK PART 15
85	BMG 309	Project Work	Jan-2026	10-01-2026	10:00	Project	PROJECT WORK PART 16
86	BMG 309	Project Work	Jan-2026	10-01-2026	11:00	Project	PROJECT WORK PART 17
87	BMG 309	Project Work	Jan-2026	10-01-2026	12:00	Project	PROJECT WORK PART 18
88	BMG 309	Project Work	Jan-2026	11-01-2026	10:00	Project	PROJECT WORK PART 19
89	BMG 309	Project Work	Jan-2026	11-01-2026	11:00	Project	PROJECT WORK PART 20

90	BMG 302	Introduction to Maya	Jan-2026	11-01-2026	12:00	PRACTICAL	PRACTICAL 01
91	BMG 302	Introduction to Maya	Jan-2026	17-01-2026	10:00	PRACTICAL	PRACTICAL 02
92	BMG 302	Introduction to Maya	Jan-2026	17-01-2026	11:00	PRACTICAL	PRACTICAL 03
93	BMG 302	Introduction to Maya	Jan-2026	17-01-2026	12:00	PRACTICAL	PRACTICAL 04
94	BMG 302	Introduction to Maya	Jan-2026	18-01-2026	10:00	PRACTICAL	PRACTICAL 05
95	BMG 302	Introduction to Maya	Jan-2026	18-01-2026	11:00	PRACTICAL	PRACTICAL 06
96	BMG 302	Introduction to Maya	Jan-2026	18-01-2026	12:00	PRACTICAL	PRACTICAL 07
97	BMG 302	Introduction to Maya	Jan-2026	24-01-2026	10:00	PRACTICAL	PRACTICAL 08
98	BMG 302	Introduction to Maya	Jan-2026	24-01-2026	11:00	PRACTICAL	PRACTICAL 09
99	BMG 302	Introduction to Maya	Jan-2026	25-01-2026	12:00	PRACTICAL	PRACTICAL 10
100	BMG 304	Advanced Maya	Jan-2026	25-01-2026	10:00	PRACTICAL	PRACTICAL 01
101	BMG 304	Advanced Maya	Jan-2026	25-01-2026	11:00	PRACTICAL	PRACTICAL 02
102	BMG 304	Advanced Maya	Jan-2026	25-01-2026	12:00	PRACTICAL	PRACTICAL 03
103	BMG 304	Advanced Maya	Feb-2026	31-01-2026	10:00	PRACTICAL	PRACTICAL 04
104	BMG 304	Advanced Maya	Feb-2026	31-01-2026	11:00	PRACTICAL	PRACTICAL 05
105	BMG 304	Advanced Maya	Feb-2026	31-01-2026	12:00	PRACTICAL	PRACTICAL 06
106	BMG 304	Advanced Maya	Feb-2026	01-02-2026	10:00	PRACTICAL	PRACTICAL 07
107	BMG 304	Advanced Maya	Feb-2026	01-02-2026	11:00	PRACTICAL	PRACTICAL 08
108	BMG 304	Advanced Maya	Feb-2026	01-02-2026	12:00	PRACTICAL	PRACTICAL 09
109	BMG 304	Advanced Maya	Feb-2026	01-02-2026	10:00	PRACTICAL	PRACTICAL 10

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110	BMG 305	Introduction to 3DS max	Feb-2026	07-02-2026	11:00	PRACTICAL	PRACTICAL 01
111	BMG 305	Introduction to 3DS max	Feb-2026	07-02-2026	12:00	PRACTICAL	PRACTICAL 02
112	BMG 305	Introduction to 3DS max	Feb-2026	07-02-2026	10:00	PRACTICAL	PRACTICAL 03
113	BMG 305	Introduction to 3DS max	Feb-2026	08-02-2026	11:00	PRACTICAL	PRACTICAL 04
114	BMG 305	Introduction to 3DS max	Feb-2026	08-02-2026	12:00	PRACTICAL	PRACTICAL 05
115	BMG 305	Introduction to 3DS max	Feb-2026	08-02-2026	10:00	PRACTICAL	PRACTICAL 06
116	BMG 305	Introduction to 3DS max	Feb-2026	14-02-2026	11:00	PRACTICAL	PRACTICAL 07
117	BMG 305	Introduction to 3DS max	Feb-2026	14-02-2026	12:00	PRACTICAL	PRACTICAL 08
118	BMG 305	Introduction to 3DS max	Feb-2026	14-02-2026	10:00	PRACTICAL	PRACTICAL 09

119	BMG 305	Introduction to 3DS max	Feb-2026	15-02-2026	11:00	PRACTICAL	PRACTICAL 10
120	BMG 306	Advanced 3DS Max	Feb-2026	15-02-2026	12:00	PRACTICAL	PRACTICAL 01
121	BMG 306	Advanced 3DS Max	Feb-2026	15-02-2026	10:00	PRACTICAL	PRACTICAL 02
122	BMG 306	Advanced 3DS Max	Feb-2026	21-02-2026	11:00	PRACTICAL	PRACTICAL 03
123	BMG 306	Advanced 3DS Max	Feb-2026	21-02-2026	12:00	PRACTICAL	PRACTICAL 04
124	BMG 306	Advanced 3DS Max	Feb-2026	21-02-2026	10:00	PRACTICAL	PRACTICAL 05
125	BMG 306	Advanced 3DS Max	Feb-2026	22-02-2026	11:00	PRACTICAL	PRACTICAL 06
126	BMG 306	Advanced 3DS Max	Feb-2026	22-02-2026	12:00	PRACTICAL	PRACTICAL 07
127	BMG 306	Advanced 3DS Max	Feb-2026	22-02-2026	10:00	PRACTICAL	PRACTICAL 08
128	BMG 306	Advanced 3DS Max	Feb-2026	22-02-2026	11:00	PRACTICAL	PRACTICAL 09
129	BMG 306	Advanced 3DS Max	Feb-2026	28-02-2026	12:00	PRACTICAL	PRACTICAL 10

Note:

1. This time schedule is indicative and the Study Centres may make suitable changes as per their local requirements and needs of the students.
2. Even though counselling of theory courses help the understanding of concepts, it is not mandatory to attend the counselling sessions for theory courses.

However, it is mandatory to complete the practical sessions and maintain a suitable workbook journal on part of students.

ज्ञानगंगा घरोघरी