



Yashwantrao Chavan Maharashtra Open University, Nashik – 422 222

**SUBJECT: Counselling Schedule for the year 2020-21**

**Name of the School: School of Continuing Education**

Name of Programme	B.Sc. In Media Graphics and Animation
Programme Code	T97
Level of Programme	Degree (UG)
Modes Employed by the institution to provide academic counselling for theory courses	Face to face counselling sessions
	Interactive radio counselling
	Online LMS based counselling
	Teleconferencing
	Web-conferencing
	Laboratory based counselling
	Internship
	Workshops
	Field study
Seminar	
Modes Employed by the institution to provide academic counselling for practical courses	Face to face counselling sessions
	Interactive radio counselling
	Online LMS based counselling
	Teleconferencing
	Web-conferencing
	Laboratory based counselling
	Internship
	Workshops
	Field study
Seminar	
Year	First Year
Semester	Not Applicable

Counselling Session No	Course Code	Course Name	Month	Date	Time	Theory/Practical Course	Topic
1	BMG 101	Introduction to Computers & Internet	Oct-19	03-10-2020	10:00	Theory	Unit 1 : Introduction to Computers
2	BMG 102	Drawing and Sketching	Oct-19	03-10-2020	11:00	Theory	Unit 1 : Introduction To Drawing 1
3	BMG 103	Color Theory	Oct-19	03-10-2020	12:00	Theory	Unit 1 : COLOUR THEORY:OVERVIEW
4	BMG 101	Introduction to Computers & Internet	Oct-19	04-10-2020	10:00	Theory	Unit 2 : Computer Organisation
5	BMG 102	Drawing and Sketching	Oct-19	04-10-2020	11:00	Theory	Unit 2 : Drawing Shapes and Forms 15
6	BMG 103	Color Theory	Oct-19	04-10-2020	12:00	Theory	Unit 2 : Colour Basics
7	BMG 102	Drawing and Sketching	Oct-19	10-10-2020	10:00	Theory	Unit 3 : Drawing Text and Lettering 37
8	BMG 101	Introduction to Computers & Internet	Oct-19	10-10-2020	11:00	Theory	Unit 3 : Software Applications
9	BMG 103	Color Theory	Oct-19	10-10-2020	12:00	Theory	Unit 3 : Colour Harmony
10	BMG 102	Drawing and Sketching	Oct-19	11-10-2020	10:00	Theory	Unit 4 : Drawing Realistic and Cartoon Characters 52
11	BMG 101	Introduction to Computers & Internet	Oct-19	11-10-2020	11:00	Theory	Unit 4 : Input to Computers
12	BMG 103	Color Theory	Oct-19	11-10-2020	12:00	Theory	Unit 4 : Colour Meanings
13	BMG 101	Introduction to Computers & Internet	Oct-19	17-10-2020	10:00	Theory	Unit 5 : Data Processing
14	BMG 102	Drawing and Sketching	Oct-19	17-10-2020	11:00	Theory	Unit 5 : Drawing Animals 77
15	BMG 103	Color Theory	Oct-19	17-10-2020	12:00	Theory	Unit 5 : Colour Model
16	BMG 102	Drawing and Sketching	Oct-19	18-10-2020	10:00	Theory	Unit 6 : Cartoon and Comic Drawing 108
17	BMG 101	Introduction to Computers & Internet	Oct-19	18-10-2020	11:00	Theory	Unit 6 : Output Devices
18	BMG 103	Color Theory	Oct-19	18-10-2020	12:00	Theory	Unit 6 : Psychology Of colour
19	BMG 101	Introduction to Computers & Internet	Oct-19	24-10-2020	10:00	Theory	Unit 7 : Data Storage
20	BMG 102	Drawing and Sketching	Oct-19	24-10-2020	11:00	Theory	Unit 7 : Perspective Drawing 137
21	BMG 101	Introduction to Computers & Internet	Oct-19	24-10-2020	12:00	Theory	Unit 8 : Internet Basics
22	BMG 101	Introduction to Computers & Internet	Oct-19	25-10-2020	10:00	Theory	Unit 9 : The Study of Internet
23	BMG 101	Introduction to Computers & Internet	Oct-19	25-10-2020	11:00	Theory	Unit 10 : Microsoft Word 2007
24	BMG 105	Computer Graphics Part1: Adobe Photoshop	Oct-19	25-10-2020	12:00	(Th + Pr)	Unit 1 : Photoshop Introduction 1
25	BMG 104	Typography	Nov-19	31-10-2020	10:00	Theory	Unit 1 : Type Technology History and Emergence 1
26	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Nov-19	31-10-2020	11:00	(Th + Pr)	Unit 1 : Understanding Illustrator
27	BMG 105	Computer Graphics Part1: Adobe Photoshop	Nov-19	31-10-2020	12:00	(Th + Pr)	Unit 2 : Photoshop Workspace 15
28	BMG 104	Typography	Nov-19	31-10-2020	10:00	Theory	Unit 2 : Typography 20
29	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Nov-19	31-10-2020	11:00	(Th + Pr)	Unit 2 : Creating Documents
30	BMG 105	Computer Graphics Part1: Adobe Photoshop	Nov-19	07-11-2020	12:00	(Th + Pr)	Unit 3 : Creating Images 38
31	BMG 104	Typography	Nov-19	07-11-2020	10:00	Theory	Unit 3 : Typographic Design Consideration 43
32	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Nov-19	08-11-2020	11:00	(Th + Pr)	Unit 3 : Draw With The Pencil And Brush Tools
33	BMG 105	Computer Graphics Part1: Adobe Photoshop	Nov-19	08-11-2020	12:00	(Th + Pr)	Unit 4 : Creating and Using Selections 63
34	BMG 104	Typography	Nov-19	14-11-2020	10:00	Theory	Unit 4 : In-designs Tutorial For Typographic Designs 63
35	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Nov-19	14-11-2020	11:00	(Th + Pr)	Unit 4 : Draw With The Pen tool
36	BMG 104	Typography	Nov-19	14-11-2020	12:00	Theory	Unit 5 : Copy Preparation Design & Layout 74
37	BMG 105	Computer Graphics Part1: Adobe Photoshop	Nov-19	14-11-2020	10:00	(Th + Pr)	Unit 5 : Photoshop's Layers 73
38	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Nov-19	15-11-2020	11:00	(Th + Pr)	Unit 5 Work With Shapes
39	BMG 105	Computer Graphics Part1: Adobe Photoshop	Nov-19	15-11-2020	12:00	(Th + Pr)	Unit 6 : Editing Images 80
40	BMG 104	Typography	Nov-19	21-11-2020	10:00	Theory	Unit 6 : File and Font Formats 86
41	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Nov-19	21-11-2020	11:00	(Th + Pr)	Unit 6 : Scale, Skew And rotate
42	BMG 105	Computer Graphics Part1: Adobe Photoshop	Nov-19	21-11-2020	12:00	(Th + Pr)	Unit 7 : Editing Vector Shapes 135

Counselling Session No	Course Code	Course Name	Month	Date	Time	Theory/Practical Course	Topic
43	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Nov-19	22-11-2020	10:00	(Th + Pr)	Unit 7 : Text Formatting
44	BMG 105	Computer Graphics Part1: Adobe Photoshop	Nov-19	22-11-2020	11:00	(Th + Pr)	Unit 8 : Creating Static Images 160
45	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Nov-19	22-11-2020	12:00	(Th + Pr)	Unit 8 : Import Artwork
46	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Nov-19	28-11-2020	10:00	(Th + Pr)	Unit 9 : Filters And Effects
47	BMG 109	Developing Presentations	Nov-19	28-11-2020	11:00	Theory	Unit 1 : Delivering Presentation 1
48	BMG 107	Technical and Creative Writing	Nov-19	28-11-2020	12:00	Theory	Unit 1 : Essential Grammar 1
49	BMG 108	Introduction to Multimedia and its Application	Nov-19	29-11-2020	10:00	Theory	Unit 1 : Introduction to Multimedia System 1
50	BMG 107	Technical and Creative Writing	Nov-19	29-11-2020	11:00	Theory	Unit 2 : Business Correspondence And Application Letters 20
51	BMG 108	Introduction to Multimedia and its Application	Nov-19	29-11-2020	12:00	Theory	Unit 2 : Multimedia System and Applications 8
52	BMG 109	Developing Presentations	Dec-19	05-12-2020	10:00	Theory	Unit 2 : Visual Presentation 22
53	BMG 107	Technical and Creative Writing	Dec-19	05-12-2020	11:00	Theory	Unit 3 : Book Design 28
54	BMG 108	Introduction to Multimedia and its Application	Dec-19	05-12-2020	12:00	Theory	Unit 3 : Computer Graphics 18
55	BMG 109	Developing Presentations	Dec-19	05-12-2020	10:00	Theory	Unit 3 : Knowing Projectors 43
56	BMG 108	Introduction to Multimedia and its Application	Dec-19	05-12-2020	11:00	Theory	Unit 4 : Computer Animation 37
57	BMG 109	Developing Presentations	Dec-19	05-12-2020	12:00	Theory	Unit 4 : Introduction To PowerPoint 53
58	BMG 107	Technical and Creative Writing	Dec-19	06-12-2020	10:00	Theory	Unit 4 : Technical Writing 52
59	BMG 109	Developing Presentations	Dec-19	06-12-2020	11:00	Theory	Unit 5 : Basics of PowerPoint Images 64
60	BMG 107	Technical and Creative Writing	Dec-19	06-12-2020	12:00	Theory	Unit 5 : Creative Writing 69
61	BMG 108	Introduction to Multimedia and its Application	Dec-19	12-12-2020	10:00	Theory	Unit 5 : Interactive Media 63
62	BMG 107	Technical and Creative Writing	Dec-19	12-12-2020	11:00	Theory	Unit 6 : Creative Writing Process
63	BMG 109	Developing Presentations	Dec-19	12-12-2020	12:00	Theory	Unit 6 : Making PowerPoint Slides 91
64	BMG 108	Introduction to Multimedia and its Application	Dec-19	13-12-2020	10:00	Theory	Unit 6 : Multimedia Hardware 89
65	BMG 109	Developing Presentations	Dec-19	13-12-2020	11:00	Theory	Unit 7 : Entering Text in A PowerPoint Slide 114
66	BMG 108	Introduction to Multimedia and its Application	Dec-19	13-12-2020	12:00	Theory	Unit 7 : Multimedia in Education 123
67	BMG 108	Introduction to Multimedia and its Application	Dec-19	19-12-2020	10:00	Theory	Unit 8 : Multimedia and Virtual Reality139
68	BMG 109	Developing Presentations	Dec-19	19-12-2020	11:00	Theory	Unit 8 : Viewing Your PowerPoint Show
69	BMG 108	Introduction to Multimedia and its Application	Dec-19	19-12-2020	12:00	Theory	Unit 9 : Multimedia: Application and Future
70	BMG 110	Design Principles	Dec-19	20-12-2020	10:00	Theory	Unit 1 : The Principles of Universal Design 1
71	BMG 112	Print Media Part2 : Quark Express	Dec-19	20-12-2020	11:00	(Th+ Pr)	Unit 1 : Introduction To Quarkxpress
72	BMG 111	Print Media Part1 : Coral Draw	Dec-19	20-12-2020	12:00	(Th + Pr)	Unit 1 : Object Overview
73	BMG 110	Design Principles	Dec-19	26-12-2020	10:00	Theory	Unit 2 : Principles of Good Gui Design8
74	BMG 112	Print Media Part2 : Quark Express	Dec-19	26-12-2020	11:00	(Th+ Pr)	Unit 2 : Setting Up Quarkxpress Preferences : Part One
75	BMG 111	Print Media Part1 : Coral Draw	Dec-19	26-12-2020	12:00	(Th + Pr)	Unit 2 : Tools
76	BMG 111	Print Media Part1 : Coral Draw	Dec-19	27-12-2020	10:00	(Th + Pr)	Unit 3 : Fill Tool
77	BMG 112	Print Media Part2 : Quark Express	Dec-19	27-12-2020	11:00	(Th+ Pr)	Unit 3 : Setting Up Quarkxpress Preferences : Part Two
78	BMG 110	Design Principles	Dec-19	27-12-2020	12:00	Theory	Unit 3: Composition and Design 18
79	BMG 110	Design Principles	Jan-20	02-01-2021	10:00	Theory	Unit 4 : Creative Thinking Techniques37
80	BMG 112	Print Media Part2 : Quark Express	Jan-20	02-01-2021	11:00	(Th+ Pr)	Unit 4 : Images With Embedded Clipping Paths
81	BMG 111	Print Media Part1 : Coral Draw	Jan-20	02-01-2021	12:00	(Th + Pr)	Unit 4 : Pattern Fill
82	BMG 110	Design Principles	Jan-20	03-01-2021	10:00	Theory	Unit 5 : Teaching Creativity 56
83	BMG 112	Print Media Part2 : Quark Express	Jan-20	03-01-2021	11:00	(Th+ Pr)	Unit 5 : Creating Page elements
84	BMG 111	Print Media Part1 : Coral Draw	Jan-20	03-01-2021	12:00	(Th + Pr)	Unit 5 : Text Tool

Counselling Session No	Course Code	Course Name	Month	Date	Time	Theory/Practical Course	Topic
85	BMG 110	Design Principles	Jan-20	09-01-2021	10:00	Theory	Unit 6 : Design Methods 72
86	BMG 112	Print Media Part2 : Quark Express	Jan-20	09-01-2021	11:00	(Th+ Pr)	Unit 6 : Recovering And Preventing Data Loss
87	BMG 111	Print Media Part1 : Coral Draw	Jan-20	09-01-2021	12:00	(Th + Pr)	Unit 6 : Vectors And Bitmaps
88	BMG 112	Print Media Part2 : Quark Express	Jan-20	10-01-2021	10:00	(Th+ Pr)	Unit 7 : Appending Hyphenation And justification
89	BMG 111	Print Media Part1 : Coral Draw	Jan-20	10-01-2021	11:00	(Th + Pr)	Unit 7 : Import And Export
90	BMG 112	Print Media Part2 : Quark Express	Jan-20	10-01-2021	12:00	(Th+ Pr)	Unit 8 : Stroked Texts
91	BMG 112	Print Media Part2 : Quark Express	Jan-20	16-01-2021	10:00	(Th+ Pr)	Unit 9 : Working With Epsfiles
92	BMG 112	Print Media Part2 : Quark Express	Jan-20	16-01-2021	11:00	(Th+ Pr)	Unit 10 : Web Layouts
93	BMG 105	Computer Graphics Part1: Adobe Photoshop	Jan-20	16-01-2021	12:00	PRACTICAL	PRACTICAL 01
94	BMG 105	Computer Graphics Part1: Adobe Photoshop	Jan-20	17-01-2021	10:00	PRACTICAL	PRACTICAL 02
95	BMG 105	Computer Graphics Part1: Adobe Photoshop	Jan-20	17-01-2021	11:00	PRACTICAL	PRACTICAL 03
96	BMG 105	Computer Graphics Part1: Adobe Photoshop	Jan-20	17-01-2021	12:00	PRACTICAL	PRACTICAL 04
97	BMG 105	Computer Graphics Part1: Adobe Photoshop	Jan-20	23-01-2021	10:00	PRACTICAL	PRACTICAL 05
98	BMG 105	Computer Graphics Part1: Adobe Photoshop	Jan-20	23-01-2021	11:00	PRACTICAL	PRACTICAL 06
99	BMG 105	Computer Graphics Part1: Adobe Photoshop	Jan-20	23-01-2021	12:00	PRACTICAL	PRACTICAL 07
100	BMG 105	Computer Graphics Part1: Adobe Photoshop	Jan-20	23-01-2021	10:00	PRACTICAL	PRACTICAL 08
101	BMG 105	Computer Graphics Part1: Adobe Photoshop	Jan-20	24-01-2021	11:00	PRACTICAL	PRACTICAL 09
102	BMG 105	Computer Graphics Part1: Adobe Photoshop	Jan-20	24-01-2021	12:00	PRACTICAL	PRACTICAL 10
103	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Feb-20	06-02-2021	10:00	PRACTICAL	PRACTICAL 01
104	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Feb-20	06-02-2021	11:00	PRACTICAL	PRACTICAL 02
105	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Feb-20	06-02-2021	12:00	PRACTICAL	PRACTICAL 03
106	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Feb-20	07-02-2021	10:00	PRACTICAL	PRACTICAL 04
107	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Feb-20	07-02-2021	11:00	PRACTICAL	PRACTICAL 05
108	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Feb-20	07-02-2021	12:00	PRACTICAL	PRACTICAL 06
109	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Feb-20	07-02-2021	10:00	PRACTICAL	PRACTICAL 07
110	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Feb-20	13-02-2021	11:00	PRACTICAL	PRACTICAL 08
111	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Feb-20	13-02-2021	12:00	PRACTICAL	PRACTICAL 09
112	BMG 106	Computer Graphics Part2 : Adobe Illustrator	Feb-20	13-02-2021	10:00	PRACTICAL	PRACTICAL 10
113	BMG 111	Print Media Part1 : Coral Draw	Feb-20	14-02-2021	11:00	PRACTICAL	PRACTICAL 01
114	BMG 111	Print Media Part1 : Coral Draw	Feb-20	14-02-2021	12:00	PRACTICAL	PRACTICAL 02
115	BMG 111	Print Media Part1 : Coral Draw	Feb-20	14-02-2021	10:00	PRACTICAL	PRACTICAL 03
116	BMG 111	Print Media Part1 : Coral Draw	Feb-20	20-02-2021	11:00	PRACTICAL	PRACTICAL 04
117	BMG 111	Print Media Part1 : Coral Draw	Feb-20	20-02-2021	12:00	PRACTICAL	PRACTICAL 05
118	BMG 111	Print Media Part1 : Coral Draw	Feb-20	20-02-2021	10:00	PRACTICAL	PRACTICAL 06
119	BMG 111	Print Media Part1 : Coral Draw	Feb-20	21-02-2021	11:00	PRACTICAL	PRACTICAL 07
120	BMG 111	Print Media Part1 : Coral Draw	Feb-20	21-02-2021	12:00	PRACTICAL	PRACTICAL 08
121	BMG 111	Print Media Part1 : Coral Draw	Feb-20	21-02-2021	10:00	PRACTICAL	PRACTICAL 09
122	BMG 111	Print Media Part1 : Coral Draw	Feb-20	27-02-2021	11:00	PRACTICAL	PRACTICAL 10
123	BMG 112	Print Media Part2 : Quark Express	Feb-20	27-02-2021	12:00	PRACTICAL	PRACTICAL 01
124	BMG 112	Print Media Part2 : Quark Express	Feb-20	27-02-2021	10:00	PRACTICAL	PRACTICAL 02
125	BMG 112	Print Media Part2 : Quark Express	Feb-20	28-02-2021	11:00	PRACTICAL	PRACTICAL 03
126	BMG 112	Print Media Part2 : Quark Express	Feb-20	28-02-2021	12:00	PRACTICAL	PRACTICAL 04
127	BMG 112	Print Media Part2 : Quark Express	Feb-20	28-02-2021	10:00	PRACTICAL	PRACTICAL 05



Counselling Session No	Course Code	Course Name	Month	Date	Time	Theory/Practical Course	Topic
128	BMG 112	Print Media Part2 : Quark Express	Feb-20	06-03-2021	11:00	PRACTICAL	PRACTICAL 06
129	BMG 112	Print Media Part2 : Quark Express	Feb-20	06-03-2021	12:00	PRACTICAL	PRACTICAL 07
130	BMG 112	Print Media Part2 : Quark Express	Mar-20	07-03-2021	10:00	PRACTICAL	PRACTICAL 08
131	BMG 112	Print Media Part2 : Quark Express	Mar-20	07-03-2021	11:00	PRACTICAL	PRACTICAL 09
132	BMG 112	Print Media Part2 : Quark Express	Mar-20	07-03-2021	12:00	PRACTICAL	PRACTICAL 10

ज्ञानगंगा घरोघरी

**Name of the School: School of Continuing Education**

**Counselling Schedule for current year (2020-21)**

Name of Programme	B.Sc. In Media Graphics and Animation
Programme Code	T97
Level of Programme	Degree (UG)
Modes Employed by the institution to provide academic counseling for theory courses	Face to face counselling sessions
	Interactive radio counselling
	Online LMS based counselling
	Teleconferencing
	Web-conferencing
	Laboratory based counselling
	Internship
	Workshops
	Field study
	Seminar
Modes Employed by the institution to provide academic counseling for practical courses	Face to face counselling sessions
	Interactive radio counselling
	Online LMS based counselling
	Teleconferencing
	Web-conferencing
	Laboratory based counselling
	Internship
	Workshops
	Field study
	Seminar
Year	Second Year
Semester	Not Applicable

ज्ञानगंगा घरोघरी

Counselling Session No	Course Code	Course Name	Month	Date	Time	Theory/Practical Course	Topic
1	BMG 203	Computer Animation : Introduction to Flash	Oct-19	03-10-2020 03-10-2020	10:00	Theory	Unit 01 : Introduction To Flash 01
2	BMG 202	HTML	Oct-19	03-10-2020 04-10-2020	11:00	Theory	Unit 1 : Introduction to Html 1
3	BMG 201	Introduction to Web Development	Oct-19	04-10-2020 04-10-2020 10-10-2020	12:00	Theory	UNIT 1 : Web development process ..... 4
4	BMG 203	Computer Animation : Introduction to Flash	Oct-19	10-10-2020	10:00	Theory	Unit 2 : Crating Graphics In Flash 26
5	BMG 202	HTML	Oct-19	10-10-2020	11:00	Theory	Unit 2 : Overview 16
6	BMG 201	Introduction to Web Development	Oct-19	11-10-2020 11-10-2020	12:00	Theory	UNIT 2 : Site Design ..... .. 24
7	BMG202	HTML	Oct-19	11-10-2020	10:00	Theory	Unit 3 : Content and Character Formatting and Lists 33
8	BMG 201	Introduction to Web Development	Oct-19	17-10-2020 17-10-2020	11:00	Theory	UNIT 3 : Images ..... ..... 35
9	BMG 203	Computer Animation : Introduction to Flash	Oct-19	17-10-2020	12:00	Theory	Unit 3 : Using Text Effectively In Flash 58
10	BMG 202	HTML	Oct-19	03-10-2020	10:00	Theory	Unit 4 : Images 56
11	BMG201	Introduction to Web Development	Oct-19	03-10-2020 03-10-2020	11:00	Theory	UNIT 4 : Issues In Website Designing ..... 48
12	BMG 203	Computer Animation : Introduction to Flash	Oct-19	04-10-2020	12:00	Theory	Unit 4: Flash Animation 87
13	BMG 202	HTML	Oct-19	04-10-2020	10:00	Theory	Unit 5 : Links 64
14	BMG201	Introduction to Web Development	Oct-19	04-10-2020 10-10-2020	11:00	Theory	UNIT 5 : The Basics of Navigation ..... 60
15	BMG 203	Computer Animation : Introduction to Flash	Oct-19	10-10-2020 10-10-2020	12:00	Theory	Unit 6 : Adding Sound And Video 102

ज्ञान गंगा घरो घरी

16	BMG 202	HTML	Oct-19	18-10-2020	10:00	Theory	Unit 6 : Table 79
17	BMG 201	Introduction to Web Development	Oct-19	18-10-2020	11:00	Theory	UNIT 6 : Web Type ..... 73
18	BMG 201	Introduction to Web Development	Oct-19	18-10-2020 24-10-2020 24-10-2020	12:00	Theory	UNIT 7 : Client- Server Architecture ..... 104
19	BMG 202	HTML	Oct-19	24-10-2020	10:00	Theory	Unit 7 : Frames 95
20	BMG 203	Computer Animation : Introduction to Flash	Oct-19	25-10-2020	11:00	Theory	Unit 7 : Publisng Flash Movies 118
21	BMG 202	HTML	Oct-19	25-10-2020	12:00	Theory	Unit 8 : Forms 102
22	BMG 201	Introduction to Web Development	Oct-19	25-10-2020 31-10-2020	10:00	Theory	UNIT 8 : Inroduction to E-Commerce ..... 125
23	BMG 203	Computer Animation : Introduction to Flash	Oct-19	31-10-2020	11:00	Theory	Unit 8 : Navigating A Movie In Flash 133
24	BMG 202	HTML	Oct-19	31-10-2020	12:00	Theory	Unit 9 : Java 111
25	BMG 201	Introduction to Web Development	Nov-19	31-10-2020	10:00	Theory	UNIT 9 : Web Services ..... 145
26	BMG 202	HTML	Nov-19	07-11-2020 07-11-2020	11:00	Theory	Unit 10 : Active X Support 126
27	BMG 201	Introduction to Web Development	Nov-19	08-11-2020	12:00	Theory	UNIT 10 : Web Advertising ..... 161
28	BMG 202	HTML	Nov-19	18-10-2020	10:00	Theory	Unit 11 : Animated Pages 133
29	BMG 202	HTML	Nov-19	18-10-2020 18-10-2020	11:00	Theory	Unit 12 : Page Layout 144
30	BMG 202	HTML	Nov-19	24-10-2020 24-10-2020	12:00	Theory	Unit 13 : Cascading Style Sheet 156
31	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Nov-19	24-10-2020 25-10-2020	10:00	(Th+Pr)	Unit 1 : Dreamweaver workspace 1
32	BMG 206	Developing Dynamic Web Pages using Java and VB Scripts	Nov-19	25-10-2020	11:00	Theory	Unit 1 : Javascript Syntax 1
33	BMG	Content Digitization	Nov-	31-10-2020	12:00	Theory	Unit 1 : The Digitization 1



	204		19		0		
34	BMG 204	Content Digitization	Nov-19	14-11-2020	10:00	Theory	Unit 2 : Capturing Video In Movie Maker 2 19
35	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Nov-19	14-11-2020	11:00	(Th+Pr)	Unit 2 : Creating Web Pages 16
36	BMG 206	Developing Dynamic Web Pages using Java and VB Scripts	Nov-19	14-11-2020	12:00	Theory	Unit 2 : Javascript and HTML 11
37	BMG 206	Developing Dynamic Web Pages using Java and VB Scripts	Nov-19	14-11-2020	10:00	Theory	Unit 3 : Control Flow 23
38	BMG 204	Content Digitization	Nov-19	15-11-2020	11:00	Theory	Unit 3 : Digitizing Sound 27
39	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Nov-19	15-11-2020	12:00	(Th+Pr)	Unit 3 : Using Text 26
40	BMG 204	Content Digitization	Nov-19	21-11-2020	10:00	Theory	Unit 4 : Digital Video Capturing 40
41	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Nov-19	21-11-2020	11:00	(Th+Pr)	Unit 4 : Hyperlinks 50
42	BMG 206	Developing Dynamic Web Pages using Java and VB Scripts	Nov-19	21-11-2020	12:00	Theory	Unit 4 : Java Script Methods 38
43	BMG 204	Content Digitization	Nov-19	22-11-2020	10:00	Theory	Unit 5 : Digitizing File Formats 48
44	BMG 206	Developing Dynamic Web Pages using Java and VB Scripts	Nov-19	22-11-2020	11:00	Theory	Unit 5 : Forms 49
45	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Nov-19	22-11-2020	12:00	(Th+Pr)	Unit 5 : Using Graphics 65
46	BMG 204	Content Digitization	Nov-19	28-11-2020	10:00	Theory	Unit 6 : Digitization-scanning, OCR and re-keying 54
47	BMG 206	Developing Dynamic Web Pages using Java and VB Scripts	Nov-19	28-11-2020	11:00	Theory	Unit 6 : Introduction To VB Script 57
48	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Nov-19	28-11-2020	12:00	(Th+Pr)	Unit 6 : Working With Html Tables 87
49	BMG 204	Content Digitization	Nov-19	29-11-2020	10:00	Theory	UNit 7 : Microform 67
50	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Nov-19	29-11-2020	11:00	(Th+Pr)	Unit 7 : Using Frames 116
51	BMG 206	Developing Dynamic Web Pages using Java and VBScripts	Nov-19	29-11-2020	12:00	Theory	Unit 7 : Variant Data Type, Sub Types, and Literals 67
52	BMG 206	Developing Dynamic Web Pages using Java and VB	Dec-19	05-12-2020	10:00	Theory	Unit 8 : Arithmetic Operations 85

		Scripts					
53	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Dec- 19	05-12- 2020	11:0 0	(Th+Pr)	Unit 8 : Interactive Forms 138

ज्ञानगंगा घरोघरी

54	BMG 204	Content Digitization	Dec-19	05-12-2020	12:00	Theory	Unit 8 : Recommendation For Microfilm Digitization 81
55	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Dec-19	05-12-2020	10:00	(Th+Pr)	Unit 9 : Behaviors 157
56	BMG 204	Content Digitization	Dec-19	05-12-2020	11:00	Theory	Unit 9 : Gis and Scanning Technology 91
57	BMG 206	Developing Dynamic Web Pages using Java and VB Scripts	Dec-19	05-12-2020	12:00	Theory	Unit 9 : Variable Declaration and Assignment Statement 92
58	BMG 206	Developing Dynamic Web Pages using Java and VBScripts	Dec-19	05-12-2020	10:00	Theory	Unit 10 : Array Data Type and Related Statements 103
59	BMG 204	Content Digitization	Dec-19	06-12-2020	11:00	Theory	Unit 10 : Digitization Project Management 104
60	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Dec-19	06-12-2020	12:00	(Th+Pr)	Unit 10 : Html and Dreamweaver 182
61	BMG 206	Developing Dynamic Web Pages using Java and VB Scripts	Dec-19	06-12-2020	10:00	Theory	Unit 11 : Conditional and Loop Statements 114
62	BMG 206	Developing Dynamic Web Pages using Java and VB Scripts	Dec-19	12-12-2020	11:00	Theory	Unit 12 : Function and Sub Procedures 136
63	BMG 209	Visual Communication	Dec-19	12-12-2020	12:00	Theory	Unit 1 : Basic Visual Elements 1
64	BMG 208	Story Boarding	Dec-19	12-12-2020	10:00	Theory	Unit 1 : Introduction to Html 1
65	BMG 207	Video-Production Basics	Dec-19	13-12-2020	11:00	Theory	UNIT 1 HANDLING VIDEO CAMERA
66	BMG 208	Story Boarding	Dec-19	13-12-2020	12:00	Theory	Unit 2 : Creating and Using Storyboard For CBT 14
67	BMG 209	Visual Communication	Dec-19	13-12-2020	10:00	Theory	Unit 2 : Oral and Visual Culture : a Dominant Form of Communication 35
68	BMG 207	Video-Production Basics	Dec-19	19-12-2020	11:00	Theory	UNIT 2 VIDEO CAMERA FUNCTIONS
69	BMG 209	Visual Communication	Dec-19	19-12-2020	12:00	Theory	Unit 3 : Classical Philosophical Theories of Perception 53
70	BMG 208	Story Boarding	Dec-19	19-12-2020	10:00	Theory	Unit 3 : Storyboarding For Multimedia 23
71	BMG 207	Video-Production Basics	Dec-19	20-12-2020	11:00	Theory	UNIT 3 VIDEO CAMERA TRIPODS
72	BMG 208	Story Boarding	Dec-19	20-12-2020	12:00	Theory	Unit 4 : Interactive Storyboarding 37
73	BMG 209	Visual Communication	Dec-19	20-12-2020	10:00	Theory	Unit 4 : Photographic Composition 82

74	BMG 207	Video-Production Basics	Dec-19	26-12-2020	11:00	Theory	UNIT 4 CCU (CAMERA CONTROL UNIT) OPERATIONS
75	BMG 208	Story Boarding	Dec-19	26-12-2020	12:00	Theory	Unit 5 : Storyboarding Design Process 44
76	BMG 209	Visual Communication	Dec-19	27-12-2020	10:00	Theory	Unit 5 : Types of Photography 108
77	BMG 207	Video-Production Basics	Dec-19	27-12-2020	11:00	Theory	UNIT 5 VIDEO CHROMA—GREEN SCREEN
78	BMG 208	Story Boarding	Dec-19	27-12-2020	12:00	Theory	Unit 6 : Storyboard For website Design 56
79	BMG 207	Video-Production Basics	Jan-20	02-01-2021	10:00	Theory	UNIT 6 SHOOTING EVENTS
80	BMG 208	Story Boarding	Jan-20	02-01-2021	11:00	Theory	Unit 7 : Storyboard Presentation 69
81	BMG 207	Video-Production Basics	Jan-20	02-01-2021	12:00	Theory	UNIT 7 STREAMING VIDEO
82	BMG 207	Video-Production Basics	Jan-20	03-01-2021	10:00	Theory	UNIT 8 INTRODUCTION TO VIDEO EDITING
83	BMG 207	Video-Production Basics	Jan-20	03-01-2021	11:00	Theory	UNIT 9 EMBEDDING STREAMING VIDEO IN A WEB PAGE
84	BMG 207	Video-Production Basics	Jan-20	03-01-2021	12:00	Theory	UNIT 10 VIDEO FORMATS
85	BMG 211	Video-Editing: Adobe Premier	Jan-20	09-01-2021	10:00	(Th + Pr)	Unit 1 : Overview of Adobe Premiere Pro 1
86	BMG 212	Advance Video Effects	Jan-20	09-01-2021	11:00	Theory	UNIT 1 FINAL CUT PRO INTERFACE
87	BMG 210	Audio-Editing: Sound Forge	Jan-20	09-01-2021	12:00	(Th + Pr)	Unit 1: Digital Audio 01
88	BMG 211	Video-Editing: Adobe Premier	Jan-20	10-01-2021	10:00	(Th + Pr)	Unit 2 : Adobe Premiere Tools 27
89	BMG 210	Audio-Editing: Sound Forge	Jan-20	10-01-2021	11:00	(Th + Pr)	Unit 2 : Digital Audio Formats 16
90	BMG 212	Advance Video Effects	Jan-20	10-01-2021	12:00	Theory	UNIT 2 ORGANIZING MEDIA
91	BMG 211	Video-Editing: Adobe Premier	Jan-20	16-01-2021	10:00	(Th + Pr)	Unit 3 : Adobe Premiere Import and Export 47
92	BMG 210	Audio-Editing: Sound Forge	Jan-20	16-01-2021	11:00	(Th + Pr)	Unit 3 : Creating Mp3 Files 24
93	BMG 212	Advance Video Effects	Jan-20	16-01-2021	12:00	Theory	UNIT 3 TIMELINE

ज्ञानगंगा घराघरी

94	BMG 211	Video-Editing: Adobe Premier	Jan-20	17-01-2021	10:00	(Th + Pr)	Unit 4 : Audio 75
95	BMG 210	Audio-Editing: Sound Forge	Jan-20	17-01-2021	11:00	(Th + Pr)	Unit 4 : Editing Sound Files 32
96	BMG 212	Advance Video Effects	Jan-20	17-01-2021	12:00	Theory	UNIT 4 CAPTURING AUDIO AND VIDEO
97	BMG 210	Audio-Editing: Sound Forge	Jan-20	23-01-2021	10:00	(Th + Pr)	Unit 5 : Sound Editing With Audacity 46
98	BMG 211	Video-Editing: Adobe Premier	Jan-20	23-01-2021	11:00	(Th + Pr)	Unit 5 : Titles In Adobe Premiere Pro 90
99	BMG 212	Advance Video Effects	Jan-20	23-01-2021	12:00	Theory	UNIT 5 THREE-POINT EDITING
100	BMG 210	Audio-Editing: Sound Forge	Jan-20	23-01-2021	10:00	(Th + Pr)	Unit 6 : Audacity Menu 54
101	BMG 211	Video-Editing: Adobe Premier	Jan-20	24-01-2021	11:00	(Th + Pr)	Unit 6 : Transitions In Adobe Premiere 124
102	BMG 212	Advance Video Effects	Jan-20	24-01-2021	12:00	Theory	UNIT 6 WORKING WITH AUDIO
103	BMG 211	Video-Editing: Adobe Premier	Feb-20	06-02-2021	10:00	(Th + Pr)	Unit 7 : Key Frames and Effects 143
104	BMG 210	Audio-Editing: Sound Forge	Feb-20	06-02-2021	11:00	(Th + Pr)	Unit 7 : Tollbar and Tracks 74
105	BMG 212	Advance Video Effects	Feb-20	06-02-2021	12:00	Theory	UNIT 7 TRANSITIONS
106	BMG 211	Video-Editing: Adobe Premier	Feb-20	07-02-2021	10:00	(Th + Pr)	Unit 8 : Special Effect -Star Trek Transporter Effect 163
107	BMG 210	Audio-Editing: Sound Forge	Feb-20	07-02-2021	11:00	(Th + Pr)	Unit 8 : Working On Sound Forge 86
108	BMG 212	Advance Video Effects	Feb-20	07-02-2021	12:00	Theory	UNIT 8 CREATING TITLES
109	BMG 212	Advance Video Effects	Feb-20	07-02-2021	10:00	Theory	UNIT 9 EXPORTING TO MEDIA
110	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Feb-20	13-02-2021	11:00	PRACTICAL	BMG205 PRACTICAL 01
111	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Feb-20	13-02-2021	12:00	PRACTICAL	BMG205 PRACTICAL 02
112	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Feb-20	13-02-2021	10:00	PRACTICAL	BMG205 PRACTICAL 03
113	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Feb-20	14-02-2021	11:00	PRACTICAL	BMG205 PRACTICAL 04
114	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Feb-20	14-02-2021	12:00	PRACTICAL	BMG205 PRACTICAL 05



115	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Feb-20	14-02-2021	10:00	PRACTICAL	BMG205 PRACTICAL 06
116	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Feb-20	20-02-2021	11:00	PRACTICAL	BMG205 PRACTICAL 07
117	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Feb-20	20-02-2021	12:00	PRACTICAL	BMG205 PRACTICAL 08
118	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Feb-20	20-02-2021	10:00	PRACTICAL	BMG205 PRACTICAL 09
119	BMG 205	Content Authoring on Web using Macromedia Dreamweaver	Feb-20	21-02-2021	11:00	PRACTICAL	BMG205 PRACTICAL 10
120	BMG 210	Audio-Editing: Sound Forge	Feb-20	21-02-2021	12:00	PRACTICAL	BMG210 PRACTICAL 01
121	BMG 210	Audio-Editing: Sound Forge	Feb-20	21-02-2021	10:00	PRACTICAL	BMG210 PRACTICAL 02
122	BMG 210	Audio-Editing: Sound Forge	Feb-20	27-02-2021	11:00	PRACTICAL	BMG210 PRACTICAL 03
123	BMG 210	Audio-Editing: Sound Forge	Feb-20	27-02-2021	12:00	PRACTICAL	BMG210 PRACTICAL 04
124	BMG 210	Audio-Editing: Sound Forge	Feb-20	27-02-2021	10:00	PRACTICAL	BMG210 PRACTICAL 05
125	BMG 210	Audio-Editing: Sound Forge	Feb-20	28-02-2021	11:00	PRACTICAL	BMG210 PRACTICAL 06
126	BMG 210	Audio-Editing: Sound Forge	Feb-20	28-02-2021	12:00	PRACTICAL	BMG210 PRACTICAL 07
127	BMG 210	Audio-Editing: Sound Forge	Feb-20	28-02-2021	10:00	PRACTICAL	BMG210 PRACTICAL 08
128	BMG 210	Audio-Editing: Sound Forge	Feb-20	06-03-2021	11:00	PRACTICAL	BMG210 PRACTICAL 09
129	BMG 210	Audio-Editing: Sound Forge	Feb-20	06-03-2021	12:00	PRACTICAL	BMG210 PRACTICAL 10
130	BMG 211	Video-Editing: Adobe Premier	Mar-20	07-03-2021	10:00	PRACTICAL	BMG211 PRACTCAL 01
131	BMG 212	Video-Editing: Adobe Premier	Mar-20	07-03-2021	11:00	PRACTICAL	BMG211 PRACTCAL 02
132	BMG 213	Video-Editing: Adobe Premier	Mar-20	07-03-2021	12:00	PRACTICAL	BMG211 PRACTCAL 03
133	BMG 214	Video-Editing: Adobe Premier	Mar-20	14-03-2021	10:00	PRACTICAL	BMG211 PRACTCAL 04
134	BMG 215	Video-Editing: Adobe Premier	Mar-20	20-03-2021	11:00	PRACTICAL	BMG211 PRACTCAL 05
135	BMG 216	Video-Editing: Adobe Premier	Mar-20	21-03-2021	12:00	PRACTICAL	BMG211 PRACTCAL 06
136	BMG	Video-Editing: Adobe Premier	Mar-	21-03-2021	10:00	PRACTICAL	BMG211 PRACTCAL 07

	217		20		0		
137	BMG 218	Video-Editing: Adobe Premier	Mar-20	21-03-2021	11:00	PRACTICAL	BMG211 PRACTCAL 08
138	BMG 219	Video-Editing: Adobe Premier	Mar-20	27-03-2021	12:00	PRACTICAL	BMG211 PRACTCAL 09
139	BMG 220	Video-Editing: Adobe Premier	Mar-20	27-03-2021	10:00	PRACTICAL	BMG211 PRACTCAL 10

ज्ञानगंगा घरोघरी

**Name of the School: School of Continuing Education**

**Counselling Schedule for current year (2020-21)**

Name of Pogramme	B.Sc. In Media Graphics and Animation
Programme Code	T97
Level of Programme	Degree (UG)
Modes Employed by the institution to provide academic counseling for theory courses	Face to face counselling sessions
	Interactive radio counselling
	Online LMS based counselling
	Teleconferencing
	Web-conferencing
	Laboratory based counselling
	Internship
	Workshops
	Field study
	Seminar
Modes Employed by the institution to provide academic counseling for practical courses	Face to face counselling sessions
	Interactive radio counselling
	Online LMS based counselling
	Teleconferencing
	Web-conferencing
	Laboratory based counselling
	Internship
	Workshops
	Field study
	Seminar
Year	Third Year
Semester	Not Applicable

ज्ञानगंगा वरोधरी

Counselling Session No	Course Code	Course Name	Month	Date	Time	Theory/Practical Course	Topic
1	BMG 301	Animation Principles	Oct-19	03-10-2020	10:00	Theory	Unit 1 : An Animator's Job 1
2	BMG 303	Character Set up and Animation in Maya	Oct-19	03-10-2020	11:00	Theory	Unit 1 : Skinning and Advanced Deformers 1
3	BMG 302	Introduction to Maya	Oct-19	03-10-2020	12:00	(Th+Pr)	Unit 1 : User Interface 1
4	BMG 301	Animation Principles	Oct-19	04-10-2020	10:00	Theory	Unit 2 : Activities Under Animation 25
5	BMG 303	Character Set up and Animation in Maya	Oct-19	04-10-2020	11:00	Theory	Unit 2 : Connecting Attributes 43
6	BMG 302	Introduction to Maya	Oct-19	04-10-2020	12:00	(Th+Pr)	Unit 2 : Polygon Modeling 24
7	BMG 303	Character Set up and Animation in Maya	Oct-19	10-10-2020	10:00	Theory	Unit 3 : Charecter Controls 76
8	BMG 301	Animation Principles	Oct-19	10-10-2020	11:00	Theory	Unit 3 : Equipment Necessary In Animation 69
9	BMG 302	Introduction to Maya	Oct-19	10-10-2020	12:00	(Th+Pr)	Unit 3 : Organic Modeling 47
10	BMG 303	Character Set up and Animation in Maya	Oct-19	11-10-2020	10:00	Theory	Unit 4 : Animation Basics 104
11	BMG 302	Introduction to Maya	Oct-19	11-10-2020	11:00	(Th+Pr)	Unit 4 : Basic Nurbs Modeling 85
12	BMG 301	Animation Principles	Oct-19	11-10-2020	12:00	Theory	Unit 4 : Maya And 3 Ds Max 100
13	BMG 302	Introduction to Maya	Oct-19	17-10-2020	10:00	(Th+Pr)	Unit 5 : Advanced Nurbs Modeling 120
14	BMG 303	Character Set up and Animation in Maya	Oct-19	17-10-2020	11:00	Theory	Unit 5 : Mechanics of Walking 125
15	BMG 303	Character Set up and Animation in Maya	Oct-19	17-10-2020	12:00	Theory	Unit 6 : Animation Tools 140
16	BMG 302	Introduction to Maya	Oct-19	18-10-2020	10:00	(Th+Pr)	Unit 6 : Preparing Models for Animation 156
17	BMG 302	Introduction to Maya	Oct-19	18-10-2020	11:00	(Th+Pr)	Unit 7 : Deformers 185
18	BMG 302	Introduction to Maya	Oct-19	18-10-2020	12:00	(Th+Pr)	Unit 8 : Joints and Skeletons 251
19	BMG 304	Advanced Maya	Oct-19	24-10-2020	10:00	(Th+Pr)	Unit 1 : Texture Basics In Maya 01
20	BMG 305	Introduction to 3DS max	Oct-19	24-10-2020	11:00	(Th+Pr)	UNIT 1 3DS MAX: AN OVERVIEW
21	BMG 306	Advanced 3DS Max	Oct-19	24-10-2020	12:00	(Th+Pr)	UNIT 1 BASIC HIERARCHIES AND PARAMETRIC ANIMATION
22	BMG 304	Advanced Maya	Oct-19	25-10-2020	10:00	(Th+Pr)	Unit 2 : Texturing In Practicing 15

ज्ञानगंगा घरघरी

23	BMG 306	Advanced 3DS Max	Oct-19	25-10-2020	11:00	(Th+Pr)	UNIT 2 BUILDING A DOLPHIN CHARACTER
24	BMG 305	Introduction to 3DS max	Oct-19	25-10-2020	12:00	(Th+Pr)	UNIT 2 THE 3DS MAX PRODUCTION PIPELINE
25	BMG 304	Advanced Maya	Nov-19	31-10-2020	10:00	(Th+Pr)	Unit 3 : Lights and Camera 49
26	BMG 306	Advanced 3DS Max	Nov-19	31-10-2020	11:00	(Th+Pr)	UNIT 3 RIGGING AND ANIMATING
27	BMG 305	Introduction to 3DS max	Nov-19	31-10-2020	12:00	(Th+Pr)	UNIT 3 STARTING SIMPLE: CREATING SHAPES AND PRIMITIVES
28	BMG 304	Advanced Maya	Nov-19	31-10-2020	10:00	(Th+Pr)	Unit 4 : Rendering 62
29	BMG 306	Advanced 3DS Max	Nov-19	31-10-2020	11:00	(Th+Pr)	UNIT 4 BASICS OF MATERIALS
30	BMG 305	Introduction to 3DS max	Nov-19	07-11-2020	12:00	(Th+Pr)	UNIT 4 MANAGING AND MANIPULATING 3D SPACE
31	BMG 304	Advanced Maya	Nov-19	07-11-2020	10:00	(Th+Pr)	Unit 5 : Particles and Fields 93
32	BMG 305	Introduction to 3DS max	Nov-19	08-11-2020	11:00	(Th+Pr)	UNIT 5 BUILDING WITH SUB-OBJECTS
33	BMG 306	Advanced 3DS Max	Nov-19	08-11-2020	12:00	(Th+Pr)	UNIT 5 MATERIALS UNWRAPPED
34	BMG 304	Advanced Maya	Nov-19	14-11-2020	10:00	(Th+Pr)	Unit 6 : Maya Hair 131
35	BMG 305	Introduction to 3DS max	Nov-19	14-11-2020	11:00	(Th+Pr)	UNIT 6 BUILDING A WATER TOWER
36	BMG 306	Advanced 3DS Max	Nov-19	14-11-2020	12:00	(Th+Pr)	UNIT 6 LIGHTING AND ATMOSPHERICS
37	BMG 304	Advanced Maya	Nov-19	14-11-2020	10:00	(Th+Pr)	Unit 7 : Maya Cloth 142
38	BMG 305	Introduction to 3DS max	Nov-19	15-11-2020	11:00	(Th+Pr)	UNIT 7 BUILDING THE ELASTIC-POWERED ATMOSPHERIC TRANSFORMER
39	BMG 306	Advanced 3DS Max	Nov-19	15-11-2020	12:00	(Th+Pr)	UNIT 7 RENDERING
40	BMG 304	Advanced Maya	Nov-19	21-11-2020	10:00	(Th+Pr)	Unit 8 : Rendering For Post - Production 148
41	BMG 305	Introduction to 3DS max	Nov-19	21-11-2020	11:00	(Th+Pr)	UNIT 8 COMPLEX MODELING: CREATING A SKULL
42	BMG 306	Advanced 3DS Max	Nov-19	21-11-2020	12:00	(Th+Pr)	UNIT 8 PARTICLE FLOW FOR MODELING AND EFFECTS

ज्ञानगंगा घरघरा



43	BMG 304	Advanced Maya	Nov-19	22-11-2020	10:00	(Th+Pr)	Unit 9 : Compositing for Post Production 157
44	BMG310	Environment Science	Nov-19	22-11-2020	11:00	Theory	UNIT 01
45	BMG310	Environment Science	Nov-19	22-11-2020	12:00	Theory	UNIT 02
46	BMG310	Environment Science	Nov-19	28-11-2020	10:00	Theory	UNIT 03
47	BMG310	Environment Science	Nov-19	28-11-2020	11:00	Theory	UNIT 04
48	BMG310	Environment Science	Nov-19	28-11-2020	12:00	Theory	UNIT 05
49	BMG310	Environment Science	Nov-19	29-11-2020	10:00	Theory	UNIT 06
50	BMG310	Environment Science	Nov-19	29-11-2020	11:00	Theory	UNIT 07
51	BMG 308	CG Film Making	Nov-19	29-11-2020	12:00	Theory	Unit 1 : Story Ideas 1
52	BMG 307	Character Animations	Dec-19	05-12-2020	10:00	Theory	Unit 1 : The Basics of Character Animation 1
53	BMG 307	Character Animations	Dec-19	05-12-2020	11:00	Theory	Unit 2 : Character Modeling 32
54	BMG 308	CG Film Making	Dec-19	05-12-2020	12:00	Theory	Unit 2 : Production The Animation Pipeline 13
55	BMG 307	Character Animations	Dec-19	05-12-2020	10:00	Theory	Unit 3 : Reparation For Animation 65
56	BMG 308	CG Film Making	Dec-19	05-12-2020	11:00	Theory	Unit 3 : Scriptwriting: Story And Character Through Dialogue 41
57	BMG 307	Character Animations	Dec-19	05-12-2020	12:00	Theory	Unit 4 : Animation of Biped (two-legged) Character 130
58	BMG 308	CG Film Making	Dec-19	06-12-2020	10:00	Theory	Unit 4 : Art Direction: Designing The Animation 64
59	BMG 307	Character Animations	Dec-19	06-12-2020	11:00	Theory	Unit 5 : Animation of Quadruped (four-legged) Character 162
60	BMG 308	CG Film Making	Dec-19	06-12-2020	12:00	Theory	Unit 5 : Storyboarding: Cinematic Planning 80
61	BMG 307	Character Animations	Dec-19	12-12-2020	10:00	Theory	Unit 6 : Animation of Expressions 185
62	BMG 308	CG Film Making	Dec-19	12-12-2020	11:00	Theory	Unit 6 : Sound A Film's Sonic Identity 96
63	BMG 308	CG Film Making	Dec-19	12-12-2020	12:00	Theory	Unit 7 : Layout Preparing The Scene 115
64	BMG 307	Character Animations	Dec-19	13-12-2020	10:00	Theory	Unit 7 : Preparing Biped with Character Studio 202

ज्ञानगंगा घरोघरो

65	BMG 307	Character Animations	Dec-19	13-12-2020	11:00	Theory	Unit 8 : Animation Using Character Studio 251
66	BMG 308	CG Film Making	Dec-19	13-12-2020	12:00	Theory	Unit 8 : Facial Animation : Keyframing Expressions 123
67	BMG 308	CG Film Making	Dec-19	19-12-2020	10:00	Theory	Unit 9 : Bringing The Background To Life 139
68	BMG 308	CG Film Making	Dec-19	19-12-2020	11:00	Theory	Unit 10 : Lighting And Rendering: Crafting An Atmosphere 156
69	BMG 308	CG Film Making	Dec-19	19-12-2020	12:00	Theory	Unit 11 : Compositing And Video Editing: Finishing Touches 188
70	BMG 309	Project Work	Dec-19	20-12-2020	10:00	Project	PROJECT WORK PART 1
71	BMG 309	Project Work	Dec-19	20-12-2020	11:00	Project	PROJECT WORK PART 2
72	BMG 309	Project Work	Dec-19	20-12-2020	12:00	Project	PROJECT WORK PART 3
73	BMG 309	Project Work	Dec-19	26-12-2020	10:00	Project	PROJECT WORK PART 4
74	BMG 309	Project Work	Dec-19	26-12-2020	11:00	Project	PROJECT WORK PART 5
75	BMG 309	Project Work	Dec-19	26-12-2020	12:00	Project	PROJECT WORK PART 6
76	BMG 309	Project Work	Dec-19	27-12-2020	10:00	Project	PROJECT WORK PART 7
77	BMG 309	Project Work	Dec-19	27-12-2020	11:00	Project	PROJECT WORK PART 8
78	BMG 309	Project Work	Dec-19	27-12-2020	12:00	Project	PROJECT WORK PART 9
79	BMG 309	Project Work	Jan-20	02-01-2021	10:00	Project	PROJECT WORK PART 10
80	BMG 309	Project Work	Jan-20	02-01-2021	11:00	Project	PROJECT WORK PART 11
81	BMG 309	Project Work	Jan-20	02-01-2021	12:00	Project	PROJECT WORK PART 12
82	BMG 309	Project Work	Jan-20	03-01-2021	10:00	Project	PROJECT WORK PART 13
83	BMG 309	Project Work	Jan-20	03-01-2021	11:00	Project	PROJECT WORK PART 14
84	BMG 309	Project Work	Jan-20	03-01-2021	12:00	Project	PROJECT WORK PART 15
85	BMG 309	Project Work	Jan-20	09-01-2021	10:00	Project	PROJECT WORK PART 16
86	BMG 309	Project Work	Jan-20	09-01-2021	11:00	Project	PROJECT WORK PART 17
87	BMG 309	Project Work	Jan-20	09-01-2021	12:00	Project	PROJECT WORK PART 18
88	BMG 309	Project Work	Jan-20	10-01-2021	10:00	Project	PROJECT WORK PART 19
89	BMG 309	Project Work	Jan-20	10-01-2021	11:00	Project	PROJECT WORK PART 20

ज्ञानगंगा घराघरा

90	BMG 302	Introduction to Maya	Jan-20	10-01-2021	12:00	PRACTICAL	PRACTICAL 01
91	BMG 302	Introduction to Maya	Jan-20	16-01-2021	10:00	PRACTICAL	PRACTICAL 02
92	BMG 302	Introduction to Maya	Jan-20	16-01-2021	11:00	PRACTICAL	PRACTICAL 03
93	BMG 302	Introduction to Maya	Jan-20	16-01-2021	12:00	PRACTICAL	PRACTICAL 04
94	BMG 302	Introduction to Maya	Jan-20	17-01-2021	10:00	PRACTICAL	PRACTICAL 05
95	BMG 302	Introduction to Maya	Jan-20	17-01-2021	11:00	PRACTICAL	PRACTICAL 06
96	BMG 302	Introduction to Maya	Jan-20	17-01-2021	12:00	PRACTICAL	PRACTICAL 07
97	BMG 302	Introduction to Maya	Jan-20	23-01-2021	10:00	PRACTICAL	PRACTICAL 08
98	BMG 302	Introduction to Maya	Jan-20	23-01-2021	11:00	PRACTICAL	PRACTICAL 09
99	BMG 302	Introduction to Maya	Jan-20	23-01-2021	12:00	PRACTICAL	PRACTICAL 10
100	BMG 304	Advanced Maya	Jan-20	23-01-2021	10:00	PRACTICAL	PRACTICAL 01
101	BMG 304	Advanced Maya	Jan-20	24-01-2021	11:00	PRACTICAL	PRACTICAL 02
102	BMG 304	Advanced Maya	Jan-20	24-01-2021	12:00	PRACTICAL	PRACTICAL 03
103	BMG 304	Advanced Maya	Feb-20	06-02-2021	10:00	PRACTICAL	PRACTICAL 04
104	BMG 304	Advanced Maya	Feb-20	06-02-2021	11:00	PRACTICAL	PRACTICAL 05
105	BMG 304	Advanced Maya	Feb-20	06-02-2021	12:00	PRACTICAL	PRACTICAL 06
106	BMG 304	Advanced Maya	Feb-20	07-02-2021	10:00	PRACTICAL	PRACTICAL 07
107	BMG 304	Advanced Maya	Feb-20	07-02-2021	11:00	PRACTICAL	PRACTICAL 08
108	BMG 304	Advanced Maya	Feb-20	07-02-2021	12:00	PRACTICAL	PRACTICAL 09
109	BMG 304	Advanced Maya	Feb-20	07-02-2021	10:00	PRACTICAL	PRACTICAL 10
110	BMG 305	Introduction to 3DS max	Feb-20	13-02-2021	11:00	PRACTICAL	PRACTICAL 01
111	BMG 305	Introduction to 3DS max	Feb-20	13-02-2021	12:00	PRACTICAL	PRACTICAL 02
112	BMG 305	Introduction to 3DS max	Feb-20	13-02-2021	10:00	PRACTICAL	PRACTICAL 03
113	BMG 305	Introduction to 3DS max	Feb-20	14-02-2021	11:00	PRACTICAL	PRACTICAL 04
114	BMG 305	Introduction to 3DS max	Feb-20	14-02-2021	12:00	PRACTICAL	PRACTICAL 05
115	BMG 305	Introduction to 3DS max	Feb-20	14-02-2021	10:00	PRACTICAL	PRACTICAL 06
116	BMG 305	Introduction to 3DS max	Feb-20	20-02-2021	11:00	PRACTICAL	PRACTICAL 07
117	BMG 305	Introduction to 3DS max	Feb-20	20-02-2021	12:00	PRACTICAL	PRACTICAL 08
118	BMG 305	Introduction to 3DS max	Feb-20	20-02-2021	10:00	PRACTICAL	PRACTICAL 09

119	BMG 305	Introduction to 3DS max	Feb-20	21-02-2021	11:00	PRACTICAL	PRACTICAL 10
120	BMG 306	Advanced 3DS Max	Feb-20	21-02-2021	12:00	PRACTICAL	PRACTICAL 01
121	BMG 306	Advanced 3DS Max	Feb-20	21-02-2021	10:00	PRACTICAL	PRACTICAL 02
122	BMG 306	Advanced 3DS Max	Feb-20	27-02-2021	11:00	PRACTICAL	PRACTICAL 03
123	BMG 306	Advanced 3DS Max	Feb-20	27-02-2021	12:00	PRACTICAL	PRACTICAL 04
124	BMG 306	Advanced 3DS Max	Feb-20	27-02-2021	10:00	PRACTICAL	PRACTICAL 05
125	BMG 306	Advanced 3DS Max	Feb-20	28-02-2021	11:00	PRACTICAL	PRACTICAL 06
126	BMG 306	Advanced 3DS Max	Feb-20	28-02-2021	12:00	PRACTICAL	PRACTICAL 07
127	BMG 306	Advanced 3DS Max	Feb-20	28-02-2021	10:00	PRACTICAL	PRACTICAL 08
128	BMG 306	Advanced 3DS Max	Feb-20	06-03-2021	11:00	PRACTICAL	PRACTICAL 09
129	BMG 306	Advanced 3DS Max	Feb-20	06-03-2021	12:00	PRACTICAL	PRACTICAL 10

Note:

1. This time schedule is indicative and the Study Centres may make suitable changes as per their local requirements and needs of the students.
2. Even though counselling of theory courses help the understanding of concepts, it is not mandatory to attend the counselling sessions for theory courses.

However, it is mandatory to complete the practical sessions and maintain a suitable workbook journal on part of students.



  
**Director**  
**Student Services Division,**  
**Y.C.M. Open University, Nashik.**

ज्ञानगंगा घरोघरी